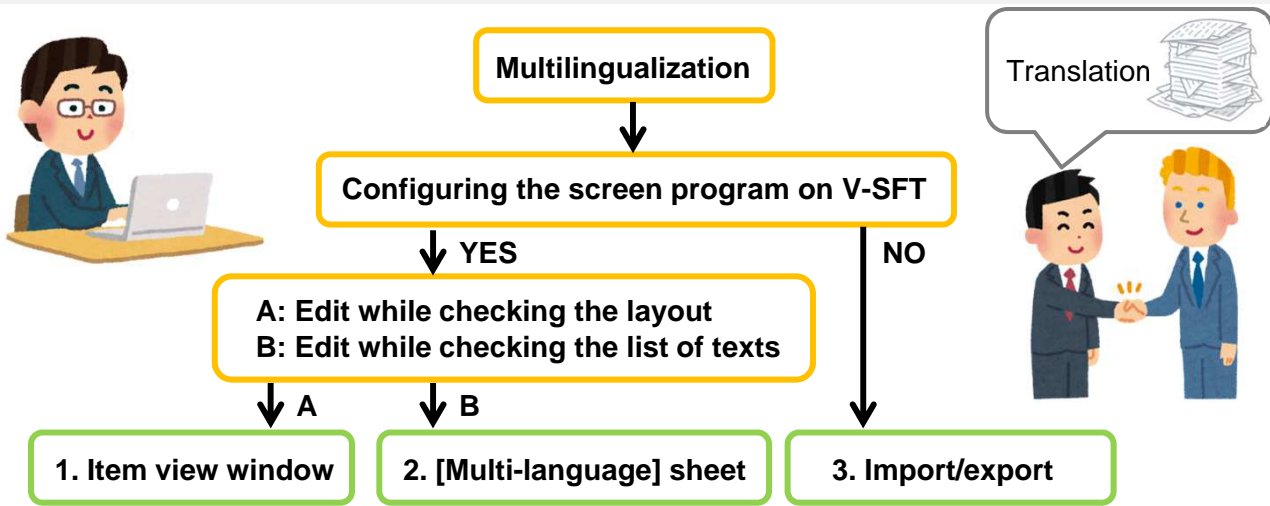


## Multi-language edit

Have you experienced the problem in making multilingual screen programs?  
We will introduce and outline 3 methods for making them in this issue!

1. Item view window    2. [Multi-language] sheet    3. Import/export



## 1. Item view window

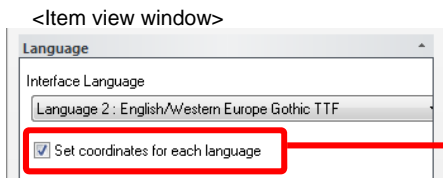
It is possible to enter texts as it stands by switching [Interface language] on item view windows.

The image shows a sequence of screenshots from the V-SFT software. On the left, a character says 'OK!' and a speech bubble states: 'It is possible to enter texts while checking and adjusting the layout.' The screenshots show a 'Text' object with the text 'Switch' being selected. The 'Style' and 'Language' panels are visible. The 'Language' panel shows 'Interface Language' set to 'Language 2: English/Western Europe Gothic TTF' and 'Language 4: Korean TTF'. The text 'Switch' is shown in English and Korean ('스위치').

### Point

Positioning may be needed for each language because phrase lengths vary from language to language...

### Check!



**Check [Set coordinates for each language].**  
It is possible to adjust locations of parts freely by setting coordinates for each language!

Ex. English: Speed  
German: Geschwindigkeit

## 2. [Multi-language] sheet

It is possible to list all characters which are entered in the screen program and edit them while comparing the characters in each language!

| No. | 1:Japanese         | 2:English              | 3:Chinese (Simplified) | 4:Korean         |
|-----|--------------------|------------------------|------------------------|------------------|
| 0   | [材料が不足しています。]      | [Run out of materials] | [材料不足。]                | [재료가 부족합니다。]     |
| 1   | [PLC1にエラーが発生しました。] | [PLC 1 Error.]         | [PLC1出错。]              | [PLC1 오류]        |
| 2   | [バックライトがOFFしました。]  | [Backlight OFF.]       | [背光灯熄灭。]               | [백라이트 OFF했습니다。]  |
| 3   | [通信異常が発生しました。]     | [Comm error occurred.] | [通讯异常。]                | [통신 오류가 발생했습니다。] |
| 4   | [タンクAが満杯になりました。]   | [Tank A is full.]      | [A罐已满。]                | [탱크 A가 가득합니다。]   |
| 5   | [タンクBが満杯になりました。]   | [Tank B is full.]      | [B罐已满。]                | [탱크 B가 가득합니다。]   |

The list prevents you from missing translating!

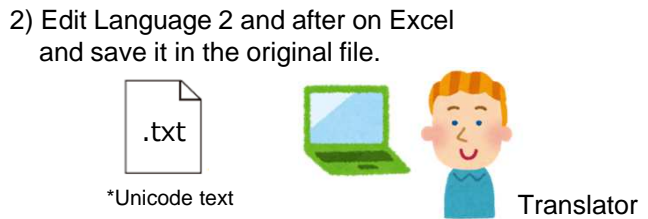
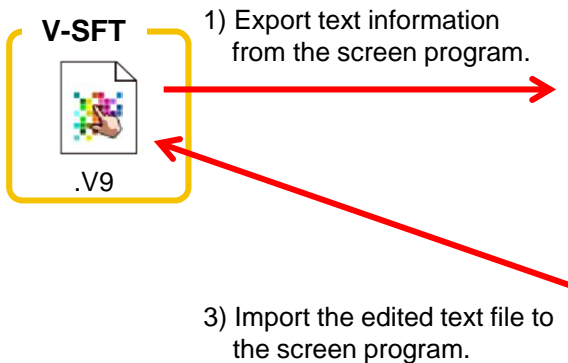
It is also possible to edit what you want to enter in Excel, copy and paste it into a [Multi-language] sheet.

Select, copy and paste it.

It is possible to manage the change history well!

## 3. Import/export

It is possible to export character information in the screen program to files and edit them on Excel when you want to outsource translation to external contractors.




It is possible to translate without V-SFT because text information can be exported and imported!

\* For the details, please refer to "V9 series Reference Manual [2]".